

RESOLUTION NO. 23- 28

Budget Adjustment – Unscheduled Revenue for EMS

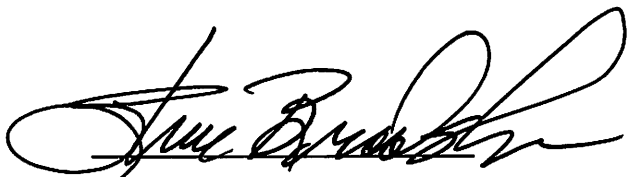
WHEREAS, Idaho Code §31-1605 provides that the Board of County Commissioners may adjust the budget as adopted to reflect the receipt of unscheduled revenue, grants, or donations from federal, state or local governments or private sources, provided that there shall be no increase in anticipated property taxes; and

WHEREAS, EMS has received unexpected revenue in the amount of \$108,000.00 from billing revenue in FY23; and

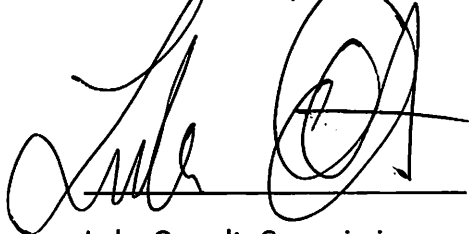
NOW, THEREFORE, BE IT RESOLVED that the Board of county Commissioners of Bonner County, Idaho hereby authorizes the Clerk to schedule revenue in the FY2023 budget, line 99918-7860 Miscellaneous Expenses by \$108,000.00 from \$-5,402.37 to \$102,597.63. These funds could not have been anticipated or budgeted for.

Adopted as a Resolution of the Board of Commissioners of Bonner County, Idaho in the 5 day of September, 2023.

BOARD OF BONNER COUNTY COMMISSIONERS

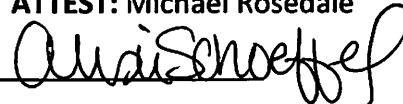


Steve Bradshaw, Chairman



Luke Omodt, Commissioner

ATTEST: Michael Rosedale

By 

Deputy Clerk



Asia Williams, Commissioner



Bonner County EMS

521 N. Third Ave • Sandpoint, ID 83864 • Phone: (208) 255-2194

EMS
Item #1

August 29, 2023

Memorandum

To: Bonner County Commissioners

From: Jeff Lindsey, BCEMS Chief

Re: Resolution for unscheduled revenue

Description: Billings revenue exceeded the 2023 budget projections by \$108,000.00 This Resolution is to enable those funds to be brought into the FY2023 B budget to cover expenses.

Distribution:

- 1 Copy to the Commissioner's Office
- 1 Copy to the Auditor's Office
- 1 Copy to Bonner County EMS

B. Wilson

Legal Approval _____

Auditor's Approval *nt*

A suggested motion would be: **Mr. Chairman, based on the information provided, I move to approve Resolution No. 23- 68 for unscheduled revenue, placing \$108,000.00 in 99918-7860 Miscellaneous Expenses.**

Recommendation Acceptance: yes no

Steve Bradshaw
Commissioner Steve Bradshaw, Chairman

Date: 08-05-23